

# ALEXANDRA KERVEFORS

I am a passionate game developer from Stockholm, Sweden, with a strong background in Level Design from The Game Assembly, where I studied the principles of level design, specializing in level artistry and world-building. My goal is to create immersive and engaging gaming experiences for all players.



## WORK EXPERIENCE

- Sep 2022 - Apr 2024 **World Designer**  
Coffee Stain Studios, Stockholm  
At Coffee Stain Studios in Skövde, I helped with the world design of Satisfactory, focusing on developing and refining existing biomes and areas that needed improvement.
- Jun 2021 - 2023 **Extra Employee Holy Greens**  
Holy Greens, Stockholm
- Aug 2017 - Jul 2019 **Trainee Max Employee**  
Max Hamburger, Stockholm



## EDUCATION AND QUALIFICATIONS

- Aug 2020 - Apr 2022 **Level Design**  
The Game Assembly, Stockholm
- Aug 2018 - Jun 2020 **Game Design & Scripting**  
Södertörns Högskola, Stockholm



## REFERENCES

- Coffee Stain Studios **Emilia Oscarsson (Studio Manager)**  
+46734044861  
emilia@coffeestain.se
- Coffee Stain Studios **Julio Méndez (Producer & QA Manager)**  
+46763178953  
julio.mendez@coffeestain.com
- Coffee Stain Studios **Marloes de Graaf (Level Designer)**  
+31 615521377  
marloes0043@gmail.com
- Coffee Stain Studios **Margit Meesters (Producer)**  
margit.meesters@coffeestain.com



## PERSONAL

- Name**  
Alexandra Kerrefors
- Address**  
Tussmötevägen 120 D  
12264 Stockholm
- Phone number**  
0725440602
- Email**  
kerreforsalexandra@gmail.com